

CS 133 : Automata Theory and Computability

LECTURE SLIDES

Context-Free Grammars and Languages

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Day 13

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Equivalence of PDAs and CFGs

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One, we have another way to characterize (i.e. talk about) context-free languages aside from CFGs.

Two, as in a similar case with determinism and nondeterminism, some problems (i.e. languages) may be more easily described with a CFG instead of a PDA, and vice versa.

Theorem

A language is context free if and only if some pushdown automaton recognizes it.

We use notation $(r, u) \in \delta(q, a, s)$ to mean that we change state from q to r on input a , popping s and pushing **string** u onto the stack.

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e.g. $\delta(q, a, s) \rightarrow (r, xyz)$ can be written as

$\delta(q, a, s) \rightarrow (q_1, z), \delta(q_1, \varepsilon, \varepsilon) \rightarrow (q_2, y), \delta(q_2, \varepsilon, \varepsilon) \rightarrow (r, x).$

if part: Convert CFG G to PDA P

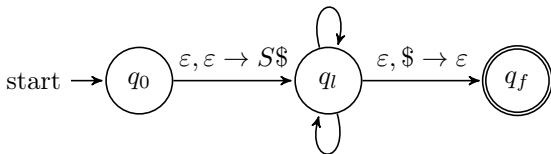
1. Place the marker symbol $\$$ and the axiom on the stack.
2. Repeat the following steps forever.
 - a. If top of stack is a variable A , nondeterministically select one of the rules for A and substitute A by the string on the RHS of the rule.
 - b. If top of stack is a terminal a , read next symbol from input and compare it to a . If they match, repeat. If they do not match, reject on this nondeterministic branch.
 - c. If top of stack is $\$$, accept. Doing so accepts the input if it has all been read.

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 $\varepsilon, A \rightarrow w$ (for rule $A \rightarrow w$) $a, a \rightarrow \varepsilon$ (for terminal a)

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Construct a PDA from the following CFG:

$$S \rightarrow aTb \mid b$$

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First, we slightly modify P to give it the following features:

1. It has a *single* accept state, q_f .
2. It *empties* its stack before accepting.
3. Each transition either pushes a symbol onto or pops one off the stack, but NOT both at the same time. (Note: This applies to ε -moves, i.e. if P has an ε -move, modify P such that some “dummy” symbol (not in Σ) is pushed onto the stack and is popped off the stack immediately after.)

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Let the PDA $P = (Q, \Sigma, \Gamma, \delta, q_0, \{q_f\})$.

We construct the CFG G as follows:

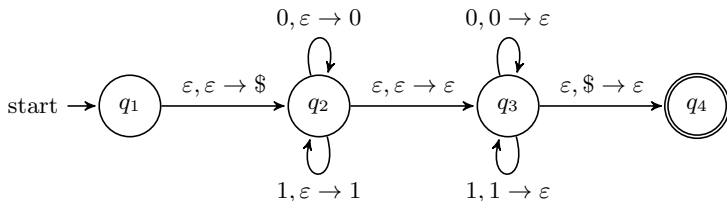
The variables of G are $\{A_{pq} \mid p, q \in Q\}$.

The axiom is A_{q_0, q_f} .

The rules of G are of three types:

1. For each $p, q, r, s \in Q, t \in \Gamma$, and $a, b \in \Sigma_\varepsilon$, if $\delta(p, a, \varepsilon)$ contains (r, t) and $\delta(s, b, t)$ contains (q, ε) , put the rule $A_{pq} \rightarrow aA_{rs}b$ in G .
2. For each $p, q, r \in Q$, put the rule $A_{pq} \rightarrow A_{pr}A_{rq}$ in G .
3. For each $p \in Q$, put the rule $A_{pp} \rightarrow \varepsilon$ in G .

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We showed that PDAs recognize the class of context free languages (*CFL*).

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The class *REG* (regular languages) is recognized by finite automaton (FA), and every FA is a PDA without a stack.

Ergo, every $L \in REG$ is also in class *CFL*, i.e.

Theorem

Every regular language is a context free language.

Fin (wakas)

Thanks for the attention.

Questions?

Reading assignment(s)

[Sipser 2005] Chapter 2.2, or

[Hopcroft et al 2001] Chapter 6.3

References:

[Sipser 2005] M. Sipser. *Introduction to the Theory of Computation*: 2ed. PWS Publishing Company, 2005.

[Hopcroft, Ullman 1979] J. Hopcroft, J. Ullman. *Introduction to Automata Theory, Languages, and Computation*: Addison-Wesley, 1979.

[Hopcroft et al 2001] J. Hopcroft, R. Motwani, J. Ullman. *Introduction to Automata Theory, Languages, and Computation*: Addison-Wesley, 2001.