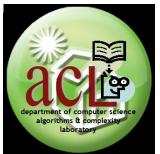


Sequential Tables

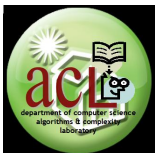
Lesson 11

CS 32: Data Structures
Dept. of Computer Science



Outline

- Table ADT
- Direct Access Tables
- Static Sequential Tables
 - Structure
 - Searching Records in a SST



Outline

- **Table ADT**
- Direct Access Tables
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Table ADT

<u>KEY</u>	<u>DATA</u>
k_1	d_1
k_2	d_2
k_3	d_3
\vdots	\vdots
k_i	d_i
\vdots	\vdots
k_{n-1}	d_{n-1}
k_n	d_n

Some operations

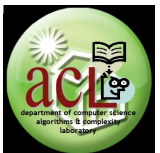
- Find a record (given search key K)
- Insert a new record (k, d) into the table
- Delete a record
- Find the record with smallest / biggest key
- Given a key k , find the record with the next smaller / bigger key

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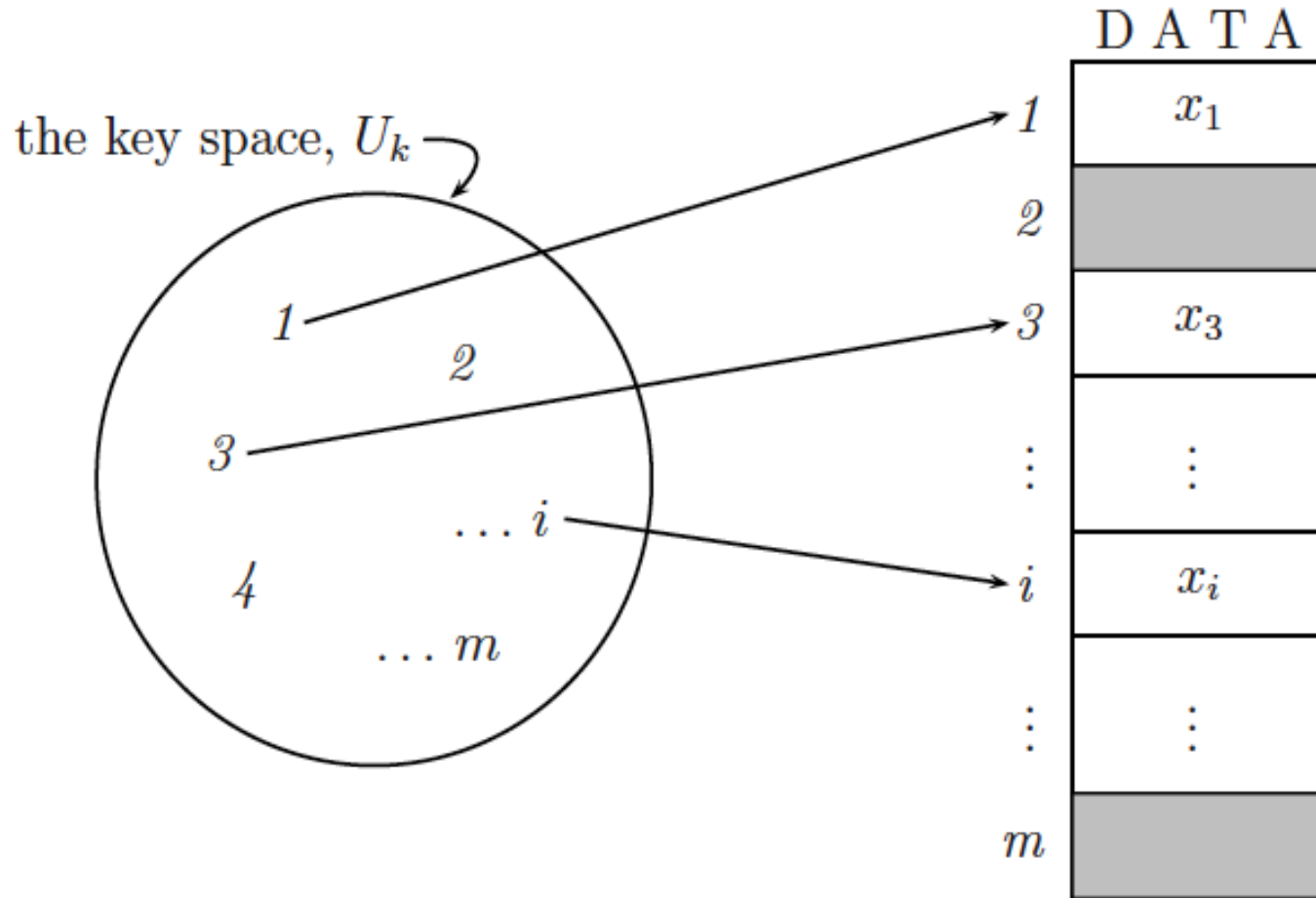


Outline

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- **Direct Access Tables**
- Static Sequential Tables
 - Structure
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Direct Access Tables



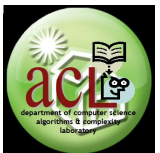
Outline

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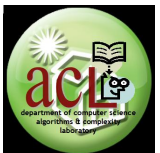
Static Sequential Tables

	KEY	DATA
1	k_1	d_1
2	k_2	d_2
⋮	⋮	⋮
i	k_i	d_i
⋮	⋮	⋮
n	k_n	d_n
⋮	⋮	⋮
m	dc	dc



Searching a Record – Example

<i>i</i>	KEY	DATA
1	Au	79
2	Ba	56
3	Cu	29
4	Fe	26
5	Ga	31
6	He	2
7	Hg	80
8	Kr	36
9	Mg	12
10	Ni	28



Searching Records in a SST

- ***Linear Search***
- ***Binary Search***
- ***Multiplicative Binary Search***
- ***Fibonacci Search***



Linear Search

```
procedure LINEAR_SEARCH_1( $T, K$ )
for  $i \leftarrow 1$  to  $n$  do
  if  $K = KEY(i)$  then return( $i$ )    ▷ successful search
endfor
return(0)                            ▷ unsuccessful search
end LINEAR_SEARCH_1
```

```
procedure LINEAR_SEARCH_2( $T, K$ )
 $i \leftarrow 1$ 
 $KEY(n + 1) \leftarrow K$ 
loop
  if  $K = KEY(i)$  then exit
   $i \leftarrow i + 1$ 
forever
if  $i \leq n$  then return( $i$ )    ▷ successful search
  else return(0)              ▷ unsuccessful search
end LINEAR_SEARCH_2
```



Binary Search

```
procedure BINARY_SEARCH( $T, K$ )  
   $l \leftarrow 1; \quad u \leftarrow n$   
  while  $l \leq u$  do  
     $i \leftarrow \lfloor (l + u)/2 \rfloor$   
    case  
      : $K = KEY(i)$ : return( $i$ )            $\triangleright$  successful search  
      : $K > KEY(i)$ :  $l \leftarrow i + 1$      $\triangleright$  discard upper half  
      : $K < KEY(i)$ :  $u \leftarrow i - 1$      $\triangleright$  discard lower half  
    endcase  
  endwhile  
  return(0)                                $\triangleright$  unsuccessful search  
end BINARY_SEARCH
```



Multiplicative Binary Search

Algorithm REARRANGE_FOR_MBS

1. Assign the keys $k_1 < k_2 < k_3 < \dots < k_n$, to the nodes of a *complete* binary tree on n nodes in *inorder*.
2. Arrange the records in the table according to the sequence of the keys in the binary tree when enumerated in *level order*.

procedure MULTIPLICATIVE_BINARY_SEARCH(T, K)

$i \leftarrow 1$

while $i \leq n$ do

 case

 : $K = KEY(i)$: return(i) ▷ *successful search*

 : $K < KEY(i)$: $i \leftarrow 2 * i$ ▷ *go left*

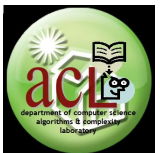
 : $K > KEY(i)$: $i \leftarrow 2 * i + 1$ ▷ *go right*

 endcase

endwhile

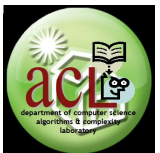
return(0) ▷ *unsuccessful search*

end BINARY_SEARCH



Fibonacci Search

```
procedure FIBONACCIAN_SEARCH( $T, K$ )
 $i \leftarrow F_k; p \leftarrow F_{k-1}; q \leftarrow F_{k-2}$ 
 $m \leftarrow F_{k+1} - 1 - n; \text{ if } K > k_i \text{ then } i \leftarrow i - m$ 
loop
  case
    : $K = \text{KEY}(i)$ : return( $i$ )
    : $K < \text{KEY}(i)$ : [ if  $q = 0$  then return(0)
                    else [  $i \leftarrow i - q; t \leftarrow p; p \leftarrow q; q \leftarrow t - q$  ] ]
    : $K > \text{KEY}(i)$ : [ if  $p = 1$  then return(0)
                    else [  $i \leftarrow i + q; p \leftarrow p - q; q \leftarrow q - p$  ] ]
  endcase
forever
end FIBONACCIAN_SEARCH
```



**Thank you
for your attention.**

Questions ...

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